| Question  | Scheme  | Marks | AOs  |
|---|---|-------|------|
| 3(a)  | $\begin{vmatrix} 3 & 2 & 1 \\ 2 & 3 & -1 \\ 1 & k & 2 \end{vmatrix} = 3(3 \times 2 - k \times -1) - 2(2 \times 2 - 1 \times -1) + 1(2 \times k - 1 \times 3)$   | M1    | 1.1b |
|   | =5k+5   | A1    | 1.1b |
|   |   | (2)   |      |
| (b)   | (i) $3x + 2y + z = 4$   | B1    | 1.1b |
|   | (ii) EITHER $y = 2 - \lambda \Rightarrow \lambda = 2 - y$<br>OR $\begin{pmatrix} a \\ b \\ c \end{pmatrix} \square \begin{pmatrix} 1 \\ -1 \\ -1 \end{pmatrix} = 0$ and $\begin{pmatrix} a \\ b \\ c \end{pmatrix} \square \begin{pmatrix} 1 \\ 0 \\ 2 \end{pmatrix} = 0 = 0 \Rightarrow \mathbf{n} = A \begin{pmatrix} 2 \\ 3 \\ -1 \end{pmatrix}$ | M1    | 1.1b |
|   | EITHER $x = 1 + (2 - y) + \mu \Rightarrow z = 3 - (2 - y) + 2(x - (2 - y) - 1)$ OR $d = A \begin{pmatrix} 2 \\ 3 \\ -1 \end{pmatrix} \Box \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix} = 5A$   | M1    | 1.1b |
|   | $\Rightarrow 2x + 3y - z = 5$   | A1    | 1.1b |
|   |   | (4)   |      |
| (c)   | The planes meet when all three equations are satisfied, so we can find where they meet by solving $\begin{pmatrix} 3 & 2 & 1 \\ 2 & 3 & -1 \\ 1 & k & 2 \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} 4 \\ 5 \\ -1 \end{pmatrix}$   | B1    | 3.1a |
|   | If the planes form a sheaf, then they must share a common line. But if $k \neq -1$ the determinant of the matrix is non-zero, so the equation has unique solution and hence the planes would meet in a single point. Therefore, we must have $k = -1$ .   | B1    | 2.3  |
|   |   | (4)   |      |
| (8 marks)   |   |       |      |
| Notes:  |   |       |      |
| (a) M1: Attempts determinant. Correct $()-()+()$ structure, but allow up to two slips in entries.  A1: Determinant is $5k+5$ .  |   |       |      |
| (b)(i)  |   |       |      |
| B1: Correct equation. (Accept multiples.)   |   |       |      |
| <ul> <li>(ii)</li> <li>M1: Eliminates λ or μ from Cartesian equations OR attempts to find a vector normal to both direction vectors using scalar product (or cross product may be used).</li> </ul> |   |       |      |
| M1: Eliminates the other variable from their equations OR uses the scalar product with $\begin{pmatrix} 2 \\ 3 \end{pmatrix}$ and their normal to find $d$ .  |   |       |      |
| A1: Correct equation. (Accept multiples.)   |   |       |      |
| A1. Correct equation. (Accept mutuples.)  |   |       |      |

| : Makes the link between the Cartesian equations and the matrix in (a).                            |
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| : Identifies a sheaf cannot be formed if the solution is unique and so the matrix must be singular |

to form a sheaf, and hence k = -1.