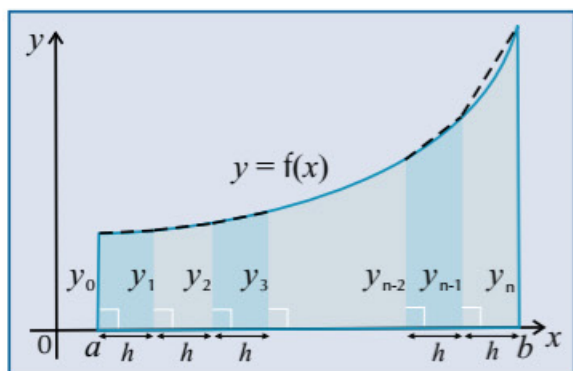


# Numerical Integration

Let's leave roots behind for now and have a look at numerical methods for integration. Sometimes the algebraic methods you saw in Section 8 just won't get the job done. That's when the trapezium rule comes in handy...

## The Trapezium Rule is used to find the **Approximate Area** under a curve



Instead of using **integration** to find the **exact area** under a curve (see p.110), you can find an **approximation** by summing the areas of **trapeziums** drawn between the limits  $a$  and  $b$ . This is known as the **trapezium rule**.

The area of each trapezium is  $A = \frac{h}{2}(y_n + y_{n+1})$ .

The area represented by  $\int_a^b y \, dx$  is approximately:

$$\int_a^b y \, dx \approx \frac{h}{2}[y_0 + 2(y_1 + y_2 + \dots + y_{n-1}) + y_n]$$

where  $n$  is the number of strips or intervals and  $h$  is the width of each strip.

This will be on the formula sheet in the exam — but you'll need to remember how to use it.

You can find the width of each strip using  $h = \frac{(b-a)}{n}$ .

$y_0, y_1, \dots, y_n$  are the heights of the sides of the trapeziums

— you get these by putting the  $x$ -values into the equation of the curve.

**Example:** Find an approximate value for  $\int_0^2 \sqrt{4-x^2} \, dx$  using 4 strips. Give your answer to 4 s.f.

- Start by working out the width of each strip:  $h = \frac{(b-a)}{n} = \frac{(2-0)}{4} = 0.5$  The question specifies 4 strips, so  $n = 4$ .
- This means the  **$x$ -values** are  $x_0 = 0, x_1 = 0.5, x_2 = 1, x_3 = 1.5$  and  $x_4 = 2$ .
- Set up a **table** and work out the  **$y$ -values** (or heights) using the equation in the integral:

| $x$         | $y = \sqrt{4-x^2}$                   |
|-------------|--------------------------------------|
| $x_0 = 0$   | $y_0 = \sqrt{4-0^2} = 2$             |
| $x_1 = 0.5$ | $y_1 = \sqrt{4-0.5^2} = \sqrt{3.75}$ |
| $x_2 = 1.0$ | $y_2 = \sqrt{4-1^2} = \sqrt{3}$      |
| $x_3 = 1.5$ | $y_3 = \sqrt{4-1.5^2} = \sqrt{1.75}$ |
| $x_4 = 2.0$ | $y_4 = \sqrt{4-2^2} = 0$             |

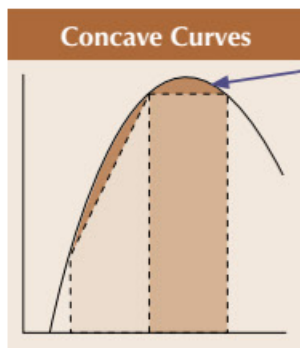
- Now put all the  $y$ -values into the **formula** with  $h$  and  $n$ :

$$\begin{aligned} \int_0^2 \sqrt{4-x^2} \, dx &\approx \frac{0.5}{2}[2 + 2(\sqrt{3.75} + \sqrt{3} + \sqrt{1.75}) + 0] \\ &= 0.25[2 + 2 \times 4.9914\dots] = 2.9957\dots \\ &= \mathbf{2.996} \text{ (4 s.f.)} \end{aligned}$$

Watch out — if they ask you to work out a question with 5  $y$ -values (or 'ordinates') then this is the **same** as 4 strips. The  $x$ -values usually go up in **nice jumps** — if they don't then **check** your calculations carefully.

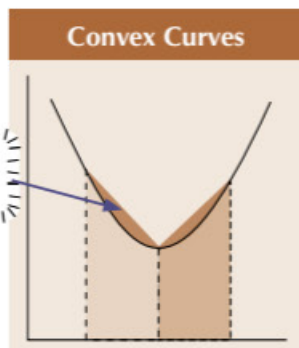
## The Approximation might be an **Overestimate** or an **Underestimate**

Whether the approximation is **too big** or **too small** depends on the **shape** of the curve — a sketch can show whether the tops of the trapeziums lie **above** the curve or stay **below** it.



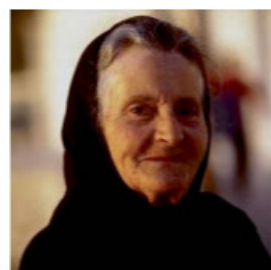
**Concave Curves**

The estimate is **less** than the real area.



**Convex Curves**

The estimate is **more** than the real area.



Underestimate  
Mabel at your peril...

(See p.90 for the definitions of **concave** and **convex**.)

# Numerical Integration

## Use More Strips to get a More Accurate answer

Using **more strips** (i.e. increasing  $n$ ) gives you a more **accurate approximation**.

**Example:** Use the trapezium rule to approximate the area of  $\int_0^4 \frac{6x^2}{x^3+2} dx$ , to 3 d.p., using a)  $n = 2$  and b)  $n = 4$ .

a) For 2 strips, the width of each strip is

$$h = \frac{4-0}{2} = 2, \text{ so the } x\text{-values are } 0, 2 \text{ and } 4.$$

| $x$       | $y = \frac{6x^2}{x^3+2}$ |
|-----------|--------------------------|
| $x_0 = 0$ | $y_0 = 0$                |
| $x_1 = 2$ | $y_1 = 2.4$              |
| $x_2 = 4$ | $y_2 = 1.454\dots$       |

Putting these  $y$ -values into the formula gives:

$$\begin{aligned} \int_0^4 \frac{6x^2}{x^3+2} dx &\approx \frac{1}{2} [0 + 2(2.4) + 1.454\dots] \\ &= [4.8 + 1.454\dots] \\ &= 6.2545\dots \\ &= \mathbf{6.255} \text{ (3 d.p.)} \end{aligned}$$

b) For 4 strips, the width of each strip is

$$h = \frac{4-0}{4} = 1, \text{ so the } x\text{-values are } 0, 1, 2, 3 \text{ and } 4.$$

| $x$       | $y = \frac{6x^2}{x^3+2}$ |
|-----------|--------------------------|
| $x_0 = 0$ | $y_0 = 0$                |
| $x_1 = 1$ | $y_1 = 2$                |
| $x_2 = 2$ | $y_2 = 2.4$              |
| $x_3 = 3$ | $y_3 = 1.862\dots$       |
| $x_4 = 4$ | $y_4 = 1.454\dots$       |

Putting these  $y$ -values into the formula gives:

$$\begin{aligned} \int_0^4 \frac{6x^2}{x^3+2} dx &\approx \frac{1}{2} [0 + 2(2 + 2.4 + 1.862\dots) + 1.454\dots] \\ &= \frac{1}{2} [12.524\dots + 1.454\dots] \\ &= 6.9893\dots = \mathbf{6.989} \text{ (3 d.p.)} \end{aligned}$$

If you know the exact answer, you can check how **accurate** your estimate is by working out the **percentage error**.

**Example:** Calculate the percentage error for a) and b) above to 2 d.p.

First, work out the exact value of the integral:  $\int_0^4 \frac{6x^2}{x^3+2} dx = [2 \ln |x^3+2|]_0^4 = [2 \ln 66] - [2 \ln 2] = 6.99301\dots$

For part a), the percentage error is  $\frac{6.993\dots - 6.254\dots}{6.993\dots} \times 100 = \mathbf{10.56\%}$  (2 d.p.)

For part b) it's  $\frac{6.993\dots - 6.989\dots}{6.993\dots} \times 100 = \mathbf{0.05\%}$  (2 d.p.)

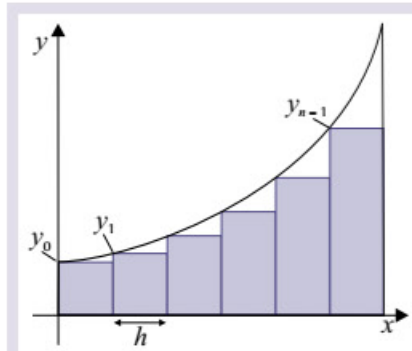
$$\text{Percentage error} = \frac{\text{actual answer} - \text{estimate}}{\text{actual answer}} \times 100$$

This was calculated using the method on p.115.

The approximation with **more strips** has a **smaller percentage error** — so it's a **more accurate** approximation.

## Find Upper and Lower Bounds using Rectangles

When you approximate the area under a curve using the trapezium rule, the approximate value will lie between **two bounds**. These bounds can be found by considering **rectangular strips** that lie **above** and **below** the curve.



One bound can be found by summing the areas of the rectangles which meet  $f(x)$  with their **left hand corner**, using this formula:

$$\int_a^b f(x) dx \approx h[y_0 + y_1 + y_2 + \dots + y_{n-1}]$$

In this example, the rectangles are **below the curve**, so they give a **lower bound**.

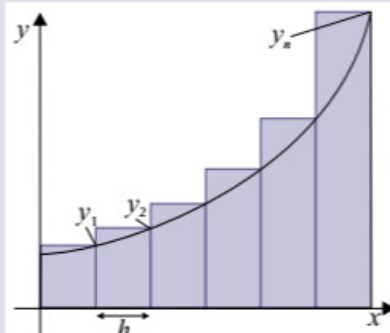
For an **increasing function** like the one shown here, using the 'left hand corner' will give the lower bound, and using the 'right hand corner' will give the upper bound. But for a **decreasing function**, it's the other way around.

To calculate a bound of a curve with a turning point, do a separate calculation either side of the turning point — one will use the right hand corners, and the other will use the left.

The other bound is the sum of the areas of the rectangles which meet  $f(x)$  with their **right hand corner**, using this formula:

$$\int_a^b f(x) dx \approx h[y_1 + y_2 + y_3 + \dots + y_n]$$

Here the rectangles are **above the curve**, so they give an **upper bound**.





# Numerical Integration

## Integration is the Limit of the Sum of Rectangles

'Differentiating from first principles' involves finding the **gradient** of a **straight line** between two points on a curve over a **tiny interval**,  $\delta x$ . As the interval **approaches zero** ( $\delta x \rightarrow 0$ ), the gradient of the line matches that of the curve. You'll be pleased to know\* that you can do a similar thing for the **integral** of a curve **between two points,  $a$  and  $b$** , using those rectangles on the previous page:

The **area** of each rectangle under the curve is its **height**,  $f(x) \times$  **width**,  $\delta x$ . So the approximate area under the curve is the **sum** of the areas of the rectangles, from  $[f(a + \delta x) \times \delta x]$  to  $[f(b) \times \delta x]$ .

This is written as:

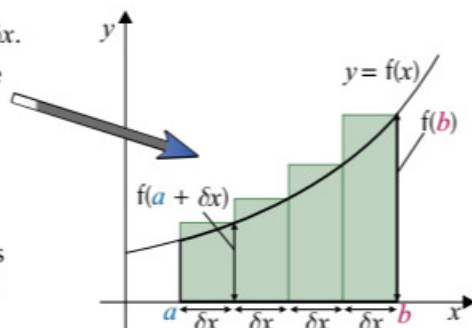
$$\sum_{x=a+\delta x}^b f(x) \delta x$$

Using more, narrower strips gives a better approximation, so as  $\delta x$  gets smaller and **approaches 0**, the sum matches the actual area under the curve. This is how we define an **integral** — as the **limit of a sum** of areas.

So as  $\delta x \rightarrow 0$ ,  $a + \delta x \rightarrow a$ , and the lower value of the sum can be replaced with  $a$ :

$$\lim_{\delta x \rightarrow 0} \sum_{a+\delta x}^b f(x) \delta x = \int_a^b f(x) dx$$

To write the exact integral, use  $d$  instead of  $\delta$  and replace  $\sum$  with  $\int$  (which are both just ways of writing 'S', for 'sum').



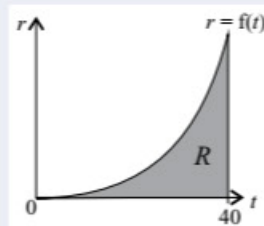
## Practice Questions

- Q1 Use the trapezium rule to estimate the value of  $\int_0^6 (6x - 12)(x^2 - 4x + 3)^2 dx$ , first using 4 strips and then again with 6 strips. Calculate the percentage error for each answer.
- Q2 Would the trapezium rule underestimate or overestimate the area under the curve  $y = e^x$ ? Explain why.
- Q3 Find the exact upper and lower bounds of a trapezium rule approximation to  $\int_0^{2\pi} \sin\left(\frac{x}{2}\right) dx$  using 5 ordinates.

## Exam Questions

Q1 The following experimental data is being modelled as an unknown function,  $r = f(t)$ , as sketched on the graph:

|                                    |   |     |     |     |     |      |      |      |      |
|------------------------------------|---|-----|-----|-----|-----|------|------|------|------|
| Time ( $t$ s)                      | 0 | 5   | 10  | 15  | 20  | 25   | 30   | 35   | 40   |
| Flow rate ( $r$ gs <sup>-1</sup> ) | 0 | 0.6 | 1.7 | 3.5 | 6.4 | 11.2 | 19.1 | 32.1 | 53.6 |



- a) Use the trapezium rule with 4 strips to estimate the area under the curve,  $R$ . [3 marks]
- b) Explain whether this estimate is higher or lower than the actual value of  $R$ . [1 mark]
- c) Explain how a more accurate estimate could be obtained using the data available. [1 mark]
- Q2 Use the trapezium rule with 5 ordinates to find an estimate of  $\int_0^{\pi} x \sin x dx$  to 3 decimal places. [4 marks]
- Q3 a) Show that  $\int_0^{10} \ln(x+1) dx$  is approximately equal to  $\ln(11 \times 945^2)$ , using the trapezium rule with 5 strips. [4 marks]
- b) The trapezium rule with 10 strips is used to find another estimate to the integral in part a). Show that a lower bound for this estimate is  $\ln(10!)$ . [4 marks]

## Numerical integration is the limit of my concentration span...

It can seem like a bit of a faff to work out all those  $y$ -values to stick in the trapezium rule formula — but it's often much simpler than integrating a messy function, and reasonably accurate too if you use enough strips. Unfortunately, you might have to do both in an exam question, and compare the answers. Don't say I didn't warn you...